

```

60  EXEMPLARY SWAPPING CODE
61  ClassLoader systemClassLoader = null; // make this a field
62  DestructibleClassLoader mcl = null; // make this a field
    if (systemClassLoader == null)
    {
        systemClassLoader = ClassLoader.getSystemClassLoader();
    }
    else
    {
        try
        {
            Field f = ClassLoader.class.getDeclaredField("scl");
            f.setAccessible(true);
            f.set(null, SavedCL);
            f.setAccessible(false);
        }
        catch (Exception e) {e.printStackTrace();}
    }

64  mcl = new DestructibleClassLoader(systemClassLoader);
    try
    {
        Field f = ClassLoader.class.getDeclaredField("scl");
        f.setAccessible(true);
        f.set(null, mcl);
        f.setAccessible(false);
    }
    catch (Exception e) {e.printStackTrace();}

```

FIG. 2

FIG. 3

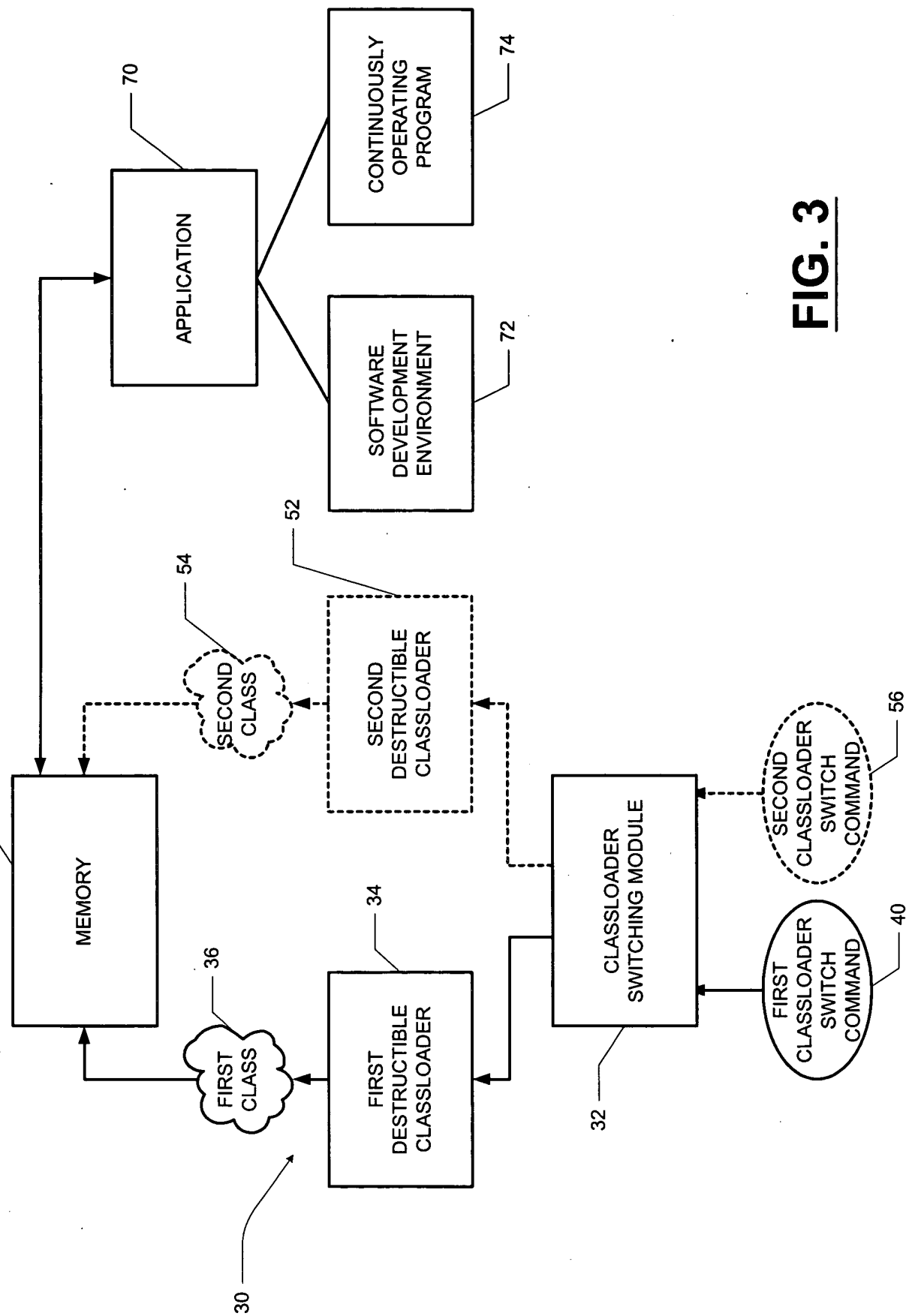


FIG. 3

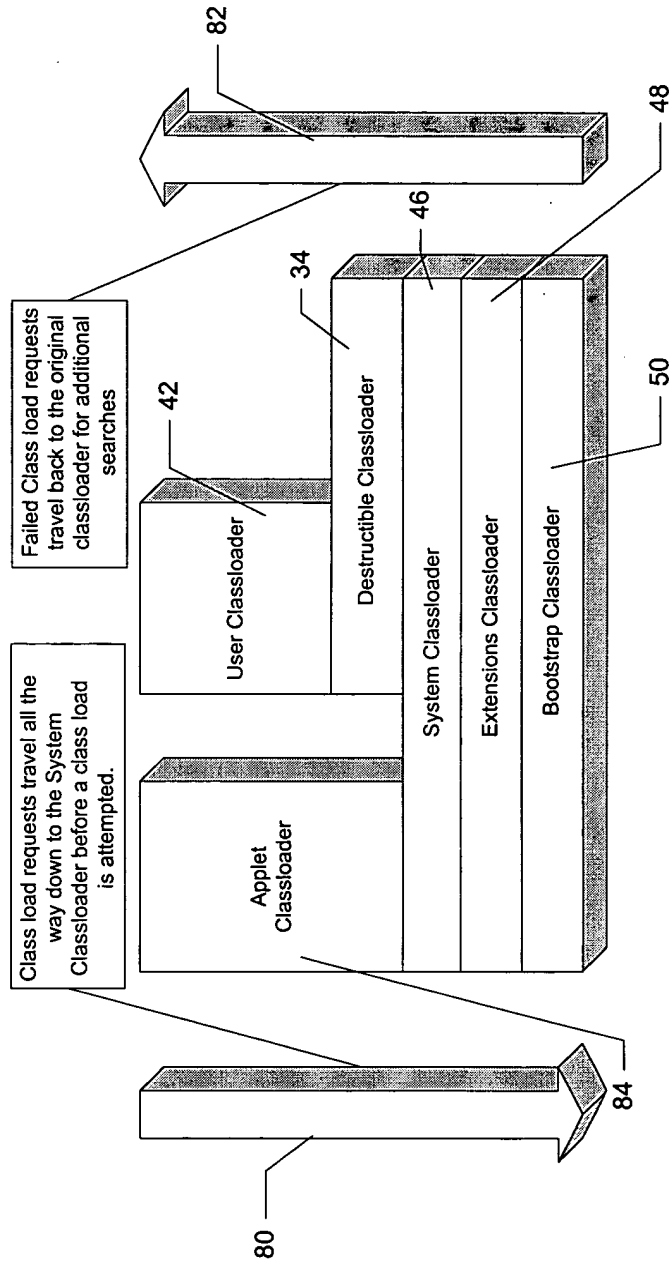


FIG. 4

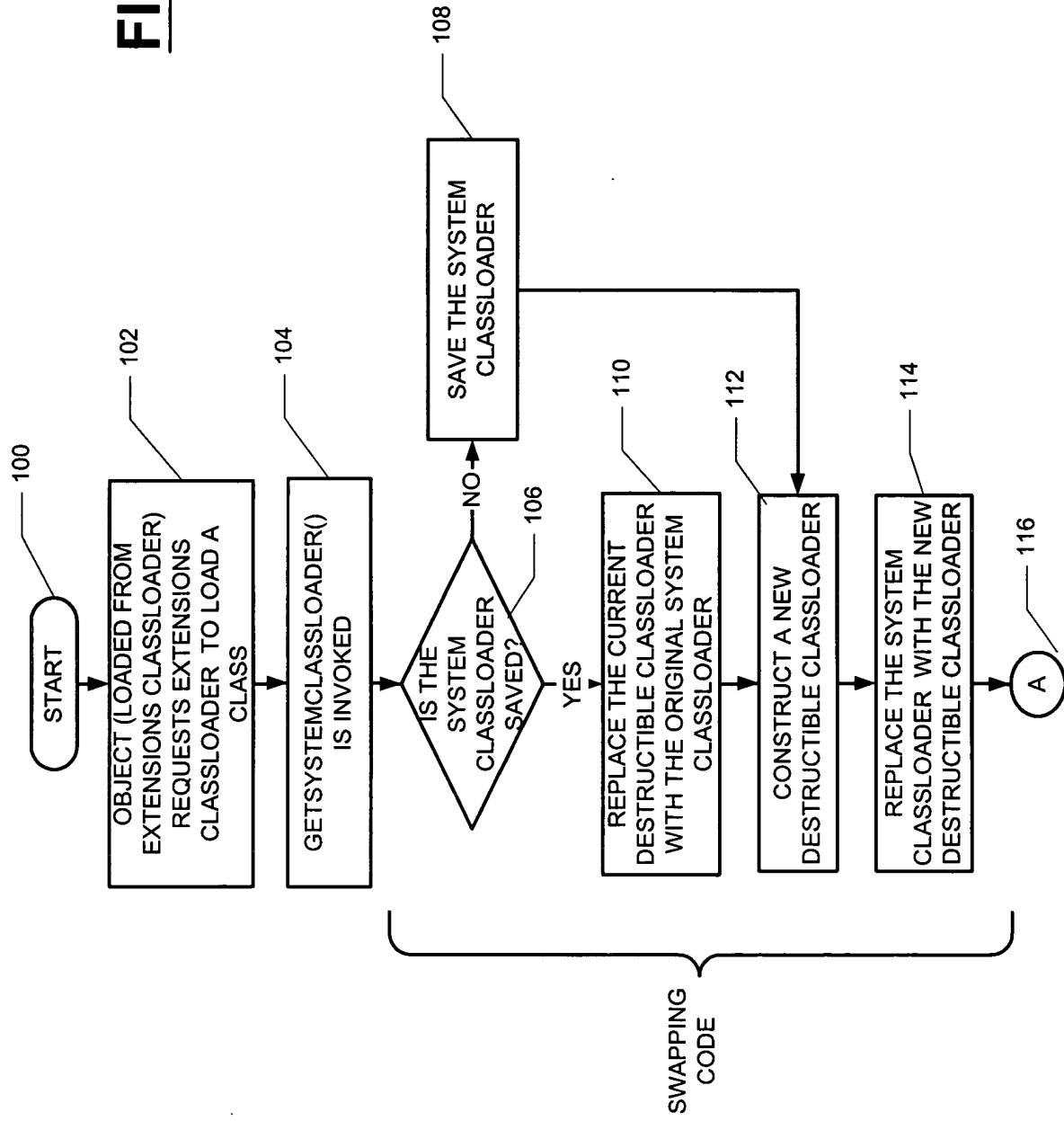


FIG. 5

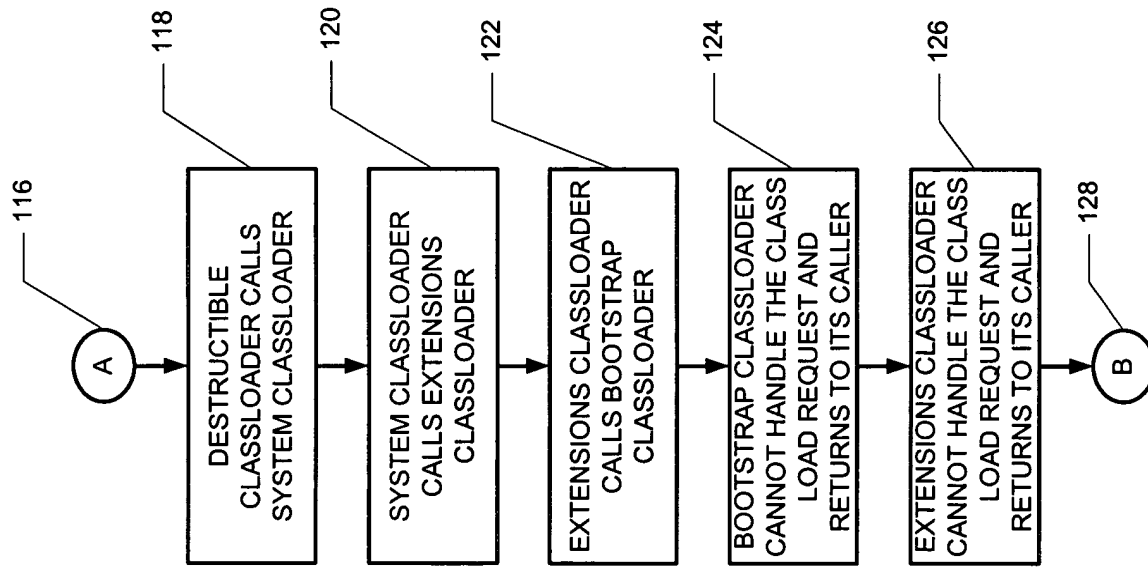


FIG. 6

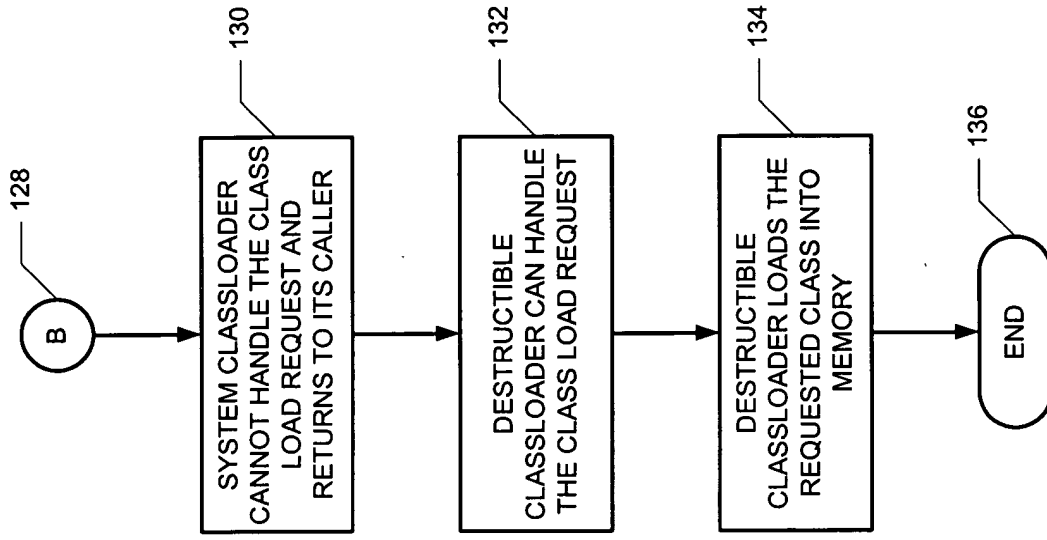


FIG. 7

FIG. 8

